

# Package ‘assertthat’

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**Title** Easy Pre and Post Assertions

**Version** 0.2.1

**Description** An extension to stopifnot() that makes it easy to declare the pre and post conditions that you code should satisfy, while also producing friendly error messages so that your users know what's gone wrong.

**License** GPL-3

**Imports** tools

**Suggests** testthat, covr

**RoxygenNote** 6.0.1

**Collate** 'assert-that.r' 'on-failure.r' 'assertions-file.r'  
'assertions-scalar.R' 'assertions.r' 'base.r'  
'base-comparison.r' 'base-is.r' 'base-logical.r' 'base-misc.r'  
'utils.r' 'validate-that.R'

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are_equal	<i>Are two objects equal?</i>
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**Description**

Are two objects equal?

**Usage**

```
are_equal(x, y, ...)
```

**Arguments**

x, y	objects to compare
...	additional arguments passed to <a href="#">all.equal</a>

**See Also**

Other assertions: [is.error](#), [is.scalar](#), [noNA](#), [not\\_empty](#)

**Examples**

```
x <- 2
see_if(are_equal(x, 1.9))
see_if(are_equal(x, 1.999, tol = 0.01))
see_if(are_equal(x, 2))
```

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assert-is	<i>Missing is functions.</i>
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**Description**

Missing is functions.

**Usage**

```
is.error(x)
```

```
is.time(x)
```

```
is.date(x)
```

**Arguments**

x	object to test
---	----------------

**See Also**

Other assertions: [are\\_equal](#), [is.scalar](#), [noNA](#), [not\\_empty](#)

**Examples**

```
a <- Sys.time()
is.time(a)
b <- Sys.Date()
is.date(b)
c <- try(stop("!!"))
is.error(c)
```

---

assertions-file

*Useful test related to files*

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**Description**

Useful test related to files

**Usage**

```
is.dir(path)

is.writeable(path)

is.readable(path)

has_extension(path, ext)
```

**Arguments**

path	a file path to examine
ext	extension to test for (has_extension only)

**Examples**

```
see_if(is.dir(1))

tmp <- tempfile()
see_if(file.exists(tmp))
see_if(is.dir(tmp))

writeLines("x", tmp)
see_if(file.exists(tmp))
see_if(is.dir(tmp))
see_if(is.writeable(tmp))
see_if(is.readable(tmp))
unlink(tmp)

see_if(is.readable(tmp))
```

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assert_that	<i>Assert that certain conditions are true.</i>
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### Description

assert\_that is a drop-in replacement for [stopifnot](#) but is designed to give informative error messages.

### Usage

```
assert_that(..., env = parent.frame(), msg = NULL)
```

```
see_if(..., env = parent.frame(), msg = NULL)
```

### Arguments

...	unnamed expressions that describe the conditions to be tested. Rather than combining expressions with &&, separate them by commas so that better error messages can be generated.
env	(advanced use only) the environment in which to evaluate the assertions.
msg	a custom error message to be printed if one of the conditions is false.

### Assertions

Assertion functions should return a single TRUE or FALSE: any other result is an error, and assert\_that will complain about it. This will always be the case for the assertions provided by assert\_that, but you may need be a more careful for base R functions.

To make your own assertions that work with assert\_that, see the help for [on\\_failure](#). Alternatively, a custom message can be specified for each call.

### See Also

[validate\\_that](#), which returns a message (not an error) if the condition is false.

### Examples

```
x <- 1
# assert_that() generates errors, so can't be usefully run in
# examples
## Not run:
assert_that(is.character(x))
assert_that(length(x) == 3)
assert_that(is.dir("asdf"))
y <- tempfile()
writeLines("", y)
assert_that(is.dir(y))
assert_that(FALSE, msg = "Custom error message")
```

```
## End(Not run)

# But see_if just returns the values, so you'll see that a lot
# in the examples: but remember to use assert_that in your code.
see_if(is.character(x))
see_if(length(x) == 3)
see_if(is.dir(17))
see_if(is.dir("asdf"))
see_if(5 < 3, msg = "Five is not smaller than three")
```

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has\_args

*Check a function has specified arguments*

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## Description

Check a function has specified arguments

## Usage

```
has_args(f, args, exact = FALSE)
```

f %has\_args% args

## Arguments

f	a function
args	a character vector of argument names
exact	if TRUE, argument names must match args exactly (order and value); otherwise f just must have at least args in any order

## Examples

```
has_args(mean, "x")
has_args(mean, "x", exact = TRUE)
```

```
see_if(mean %has_args% "x")
see_if(mean %has_args% "y")
```

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has_attr	<i>Has attribute or name?</i>
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**Description**

Has attribute or name?

**Usage**

```
has_attr(x, which)
```

```
x %has_attr% which
```

```
has_name(x, which)
```

```
x %has_name% which
```

**Arguments**

x	object to test
which	name or attribute

**Examples**

```
has_attr(has_attr, "fail")
x <- 10
x %has_attr% "a"

y <- list(a = 1, b = 2)
see_if(y %has_name% "c")
```

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noNA	<i>Does object contain any missing values?</i>
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**Description**

Does object contain any missing values?

**Usage**

```
noNA(x)
```

**Arguments**

x	object to test
---	----------------

**See Also**

Other assertions: [are\\_equal](#), [is.error](#), [is.scalar](#), [not\\_empty](#)

**Examples**

```
see_if(noNA("a"))
see_if(noNA(c(TRUE, NA)))
x <- sample(c(1:10, NA), 100, rep = TRUE)
see_if(noNA(x))
```

---

not\_empty

*Check an object doesn't have any empty dimensions*

---

**Description**

Check an object doesn't have any empty dimensions

**Usage**

```
not_empty(x)
```

**Arguments**

x                    object to test

**See Also**

Other assertions: [are\\_equal](#), [is.error](#), [is.scalar](#), [noNA](#)

**Examples**

```
not_empty(numeric())
not_empty(mtcars[0, ])
not_empty(mtcars[, 0])
```

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on_failure	<i>Custom failure messages for assertions.</i>
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### Description

Custom failure messages for assertions.

### Usage

```
on_failure(x)
```

```
on_failure(x) <- value
```

### Arguments

`x` a assertion function that returns TRUE if the assertion is met, FALSE otherwise.

`value` a function with parameters `call` and `env` that returns a custom error message as a string.

### Examples

```
is_odd <- function(x) {  
  assert_that(is.numeric(x), length(x) == 1)  
  x %% 2 == 1  
}  
see_if(is_odd(2))  
  
on_failure(is_odd) <- function(call, env) {  
  paste0(deparse(call$x), " is even")  
}  
see_if(is_odd(2))
```

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scalar	<i>Assert input is a scalar.</i>
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### Description

`is.scalar` provides a generic method for checking input is a scalar. `is.string`, `is.flag`, `is.number` and `is.count` provide tests for specific types.



**Usage**

```
is.scalar(x)
```

```
is.string(x)
```

```
is.number(x)
```

```
is.flag(x)
```

```
is.count(x)
```

**Arguments**

x                    object to test

**See Also**

Other assertions: [are\\_equal](#), [is.error](#), [noNA](#), [not\\_empty](#)

**Examples**

```
# Generic check for scalars
see_if(is.scalar("a"))
see_if(is.scalar(1:10))

# string = scalar character vector
see_if(is.string(1:3))
see_if(is.string(c("a", "b")))
see_if(is.string("x"))

# number = scalar numeric/integer vector
see_if(is.number(1:3))
see_if(is.number(1.5))

# flag = scalar logical vector
see_if(is.flag(1:3))
see_if(is.flag("a"))
see_if(is.flag(c(FALSE, FALSE, TRUE)))
see_if(is.flag(FALSE))

# count = scalar positive integer
see_if(is.count("a"))
see_if(is.count(-1))
see_if(is.count(1:5))
see_if(is.count(1.5))
see_if(is.count(1))
```

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validate_that	<i>Validate that certain conditions are true.</i>
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**Description**

validate\_that is an alternative to the function [assert\\_that](#), that returns a character vector. This makes them easier to use within S4 "validate" methods.

**Usage**

```
validate_that(..., env = parent.frame(), msg = NULL)
```

**Arguments**

...	unnamed expressions that describe the conditions to be tested. Rather than combining expressions with &&, separate them by commas so that better error messages can be generated.
env	(advanced use only) the environment in which to evaluate the assertions.
msg	a custom error message to be printed if one of the conditions is false.

**Value**

A character vector if the assertion is false, or TRUE if the assertion is true.

**See Also**

[assert\\_that](#), which returns an error if the condition is false.

**Examples**

```
x <- 1
# assert_that() generates errors, so can't be usefully run in
# examples
validate_that(is.numeric(x))
validate_that(is.character(x))
validate_that(length(x) == 3)
validate_that(is.dir("asdf"))
```

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