

int64 : 64 bits integer vectors

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Abstract

The **int64** package adds 64 bit integer vectors to R. The package provides the **int64** and **uint64** classes for signed and unsigned integer vectors. This project has been sponsored by the Google Open Source Programs Office.

1 Background

Integers in R are represented internally as 32 bit **int**. Applications now require larger ranges of values to represent large quantities. This package exposes C++ types **int64_t** and **uint64_t** to R for this purpose. The table 1 shows the limits of these types.

C++ type	R type	min	max
int	integer	-2147483647	2147483647
int64_t	int64	-9223372036854775807	9223372036854775807
uint64_t	uint64	0	18446744073709551614

Table 1: Numeric limits of integer types

2 Usage

This section shows a few examples on how to use the package.

```
> # create a new int64 vector
> x <- int64( 4 )
> # set a subset of values
> x[1:2] <- 1:2 # via integers
> x[3:4] <- c("123456789123456", "-9876543219876") # ... or characters
> x

[1] 1          2          123456789123456 -9876543219876

> # convert integer or character vectors into int64 vectors
> x <- as.int64( 1:6 )
> x

[1] 1 2 3 4 5 6

> y <- as.int64( c("-1234", "1234" ) )
> y

[1] -1234 1234

> # create a data frame with a column of int64
> df <- data.frame( a = 1:4 )
> df$y <- as.int64( 1:4 )
> df
```

	a	y
1	1	1
2	2	2
3	3	3
4	4	4

3 The int64 and uint64 classes

3.1 Class representation

Both `int64` and `uint64` are represented as lists of pairs of integers.

```
> str( as.int64( 1:2 ) )
```

```
Formal class 'int64' [package "int64"] with 2 slots
..@ .Data:List of 2
.. ..$ : int [1:2] 0 1
.. ..$ : int [1:2] 0 2
..@ NAMES: NULL
```

Each int64 or uint64 number is represented as a couple of 32 bit integers. Internally, the C++ code goes back and forth between the native representation of these numbers as C++ data types (`int64_t` and `uint64_t`) and their representation as couples of 32 bit integers by splitting the 64 bits.

For example, the `int64_t` value (-123) is represented in memory as:

[illegible]

These 64 bits are split into the two following chunks:

11111111111111111111111111111111	111111111111111111111111111111110000101
----------------------------------	---

The R representation of -123 is therefore composed by the two integers whose binary representation is above, i.e. (-1,-123). This representation has been chosen against other alternatives to allow these key requirements:

- Data must be serializable
- int64 and uint64 vectors have to be usable of columns of data frames.
- The int64 and uint64 types must support missing values (NA)

3.2 Creating new vectors

The functions `int64` and `uint64` can be used to create new vectors of signed or unsigned 64 bit integers of the given length. These functions are similar to the usual R functions `numeric`, `integer`, etc ...

```
> int64(3)
```

$$\begin{bmatrix} 1 & 0 & 0 & 0 \end{bmatrix}$$

```
> uint64(10)
```

```
[1] 0 0 0 0 0 0 0 0 0 0
```

3.3 Converting integer or character vectors

The functions `as.int64` and `as.uint64` can be used to convert `integer` or `character` vectors into signed or unsigned 64 bit integers.

```
> as.int64( 1:4 )  
[1] 1 2 3 4  
  
> as.uint64( c("123456789", "987654321987654321" ) )  
[1] 123456789          987654321987654321
```

Internally `integer` vectors are converted using a regular cast, and `character` vectors are converted using the C function `atol`.

3.4 Subsetting

Extracting or setting subsets from a `int64` or `uint64` vector is similar to other vector classes in R.

```
> x <- as.int64( 1:4 )  
> x[1:2]  
[1] 1 2  
  
> x[3:4] <- 5:6  
> x  
[1] 1 2 5 6
```

3.5 Arithmetic operations

The `Arith` group generic is implemented for classes `int64` and `uint64`.

```
> x <- as.int64( 1:4 )  
> x + 1L  
[1] 2 3 4 5  
  
> x - 1:2  
[1] 0 0 2 2  
  
> x * x  
[1] 1 4 9 16  
  
> x / 2L  
[1] 0 1 1 2  
  
> x %% 2L  
[1] 1 0 1 0  
  
> x %/% 2L  
[1] 0 1 1 2
```

3.6 Logical operations

The `Compare` group generic is implemented for classes `int64` and `uint64`.

```
> x <- as.int64( 1:5 )
> x < 3L

[1] TRUE TRUE FALSE FALSE FALSE

> x > 6L - x

[1] FALSE FALSE FALSE TRUE TRUE

> x != 3L

[1] TRUE TRUE FALSE TRUE TRUE

> x == 4L

[1] FALSE FALSE FALSE TRUE FALSE

> x <= 3L

[1] TRUE TRUE TRUE FALSE FALSE

> x >= 5L

[1] FALSE FALSE FALSE FALSE TRUE
```

3.7 Summary operations

The `Summary` group generic is implemented for classes `int64` and `uint64`.

```
> x <- as.int64( 1:5 )
> min( x )

[1] 1

> max( x )

[1] 5

> range( x )

[1] 1 5

> prod( x )

[1] 120

> sum( x )

[1] 15

> any( x )

[1] TRUE

> all( x )

[1] TRUE
```

4 Binary representation

The `binary` generic function shows the bit representation of `numeric`, `integer`, `int64` and `uint64`.

[illegible]

5 Numeric limits and missing values

The `numeric_limits` function gives the limits for types `integer`, `int64`, `uint64`.

```
> numeric_limits( "integer" )
[1] -2147483647  2147483647

> numeric_limits( "int64" )
[1] -9223372036854775807  9223372036854775807

> numeric_limits( "uint64" )
[1] 0 18446744073709551614
```

int64 and uint64 classes support missing values using the same mechanism as R uses for integer vectors.

For signed 64 bit integer vectors (int64), NA is represented by the value -2^{63} , hence the range of acceptable values is

$$[-2^{63} + 1, 2^{63} - 1]$$

For unsigned 64 bit integer vectors (uint64), NA is represented by the value $2^{64} - 1$, hence the range of acceptable values is

$[0, 2^{64} - 2]$

6 Reading 64 bit integers from files

The `int64` implements the necessary methods so that `read.csv` can read signed and unsigned 64 bit integers from files.

```
> tf <- tempfile()
> df <- data.frame( x = 1:10, y = 1:10, z = 1:10 )
> write.table( df, tf, sep = ",", row.names = FALSE )
> df <- read.csv( tf, colClasses = c("integer", "int64", "uint64" ) )
> df
```

	x	y	z
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9
10	10	10	10

```
> sapply( df, class )
```

x	y	z
"integer"	"int64"	"uint64"